

A Christian's Point of View About Law Enforcement

Submitted Anonymously

Peter in Acts 10:38 said, Jesus went about doing good! Jesus spent his time on earth doing good toward EVERYONE he came in contact with. He healed the lame, the sick, gave sight to the blind, and raised the dead. He cried over those lost in sin and fed the multitudes, he did it all. He was God in the flesh. Being a Jesus follower or disciple of his, we are challenged to follow his example and do good!

A few weeks ago we witnessed a police officer commit a criminal act while in the line of duty. His action sparked outrage throughout the world. Thousands have protested in the streets against his actions and others have shown us what lawlessness looks like as they destroyed police cars, and burned and looted businesses. Truly we have seen the bad and the ugly over and over.

It seems to me that a false narrative has been painted of law enforcement. Certainly, every police officer has not done a good job. Neither has every carpenter, mechanic, barber or doctor. No profession has perfect people but it seems to me that many have turned against those who have put their lives on the line to serve and keep us safe. Now there are cries to defund or abolish the police. **Romans 13:4** says government is God's servant for your good. But if you do wrong, be afraid!! A lawless society will be a Godless society. Instead of trying to defund or abolish law enforcement we should be thankful for them and giving them a raise as they have risk their lives for our safety in these dangerous times.

If they need further training, that should be provided. If some are law breakers they should be prosecuted and fired. But for the majority of all first responders they should be commended for taking on a dangerous mission to apprehend law breakers so that we can continue to enjoy a lawful society and provide an environment where we can continue to do good toward all. May every voice be heard in support of law enforcement.

USA USA USA Thank God For America!!